### batman-adv - Bug #341

#### 65% packet loss after node disconnection

07/18/2017 04:28 PM - Moshe Hoori

<table>
<thead>
<tr>
<th>Status:</th>
<th>Feedback</th>
<th>Start date:</th>
<th>07/18/2017</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
<td>Due date:</td>
<td></td>
</tr>
<tr>
<td>Assignee:</td>
<td>Moshe Hoori</td>
<td>% Done:</td>
<td>0%</td>
</tr>
<tr>
<td>Category:</td>
<td></td>
<td>Estimated time:</td>
<td>0.00 hour</td>
</tr>
<tr>
<td>Target version:</td>
<td></td>
<td></td>
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</tr>
</tbody>
</table>

**Description**

Hi,

my configuration is the following:

```
+-------+      +---------------+           
|laptop |<---->|batman Gateway |<----> batman nodes(A,B,C)
+-------+      +---------------+           
```

- the laptop is not a part of the batman network. it is connected to the GW via ethernet
- all the batman nodes are RocketM5 running batman 2017.1 BATMAN_V

**Scenario**:

1. All nodes are connected to batman network.
2. Node A is shut down

**The issue**:

Ping to node B and C from laptop has about 65% packet loss

Thanks Alot!

**History**

#1 - 07/18/2017 04:36 PM - Sven Eckelmann

- Assignee changed from batman-adv developers to Moshe Hoori
- Status changed from New to Feedback
- Description updated

Sample complaints as I had in #340#note-1

The bug description is also quite odd. Why is it expected to have lower than 65% packet loss when you remove the nearest [1] node which had a good connection [2] to the batman-adv gateway? a bad connection [3] will result in packet loss - so nothing unexpected here.

The bug also doesn’t describe whether this is a temporary problem (which could be expected until a node times out in the originator table) or is a stable problem over multiple hours. The latter requires also a test which must shut everything down and then only starting B+C (and never A).

[1] at least I would assume that A is the nearest. Bug description is missing any information about that
[2] at least I would guess that it had a good connection. Bug description is missing any information about that
[3] at least I would guess that the connection to B and C from the gateway is bad. Bug description is missing any information about that
Btw. make sure that you've also applied the BATMAN_V fixes from batman-adv 2017.2 in your tests:

- [https://git.open-mesh.org/batman-adv.git/patch/7e6f29071b0050f972a626747d034a494a7195d7](https://git.open-mesh.org/batman-adv.git/patch/7e6f29071b0050f972a626747d034a494a7195d7)
- [https://git.open-mesh.org/batman-adv.git/patch/1e26904b3b4e2fe8ca7d6da7412e70b2a04178](https://git.open-mesh.org/batman-adv.git/patch/1e26904b3b4e2fe8ca7d6da7412e70b2a04178)

---

1. A isn't the nearest. all the nodes are with great proximity to one another.
2. the problem is temporary, the ping gets better about 2 minutes after the issue occurs.
3. ping from the laptop provides same results as from the gateway.

---

What about the patches? Can the BATMAN_V developers please get the originator + neighbor table output from each device (beside the laptop) for

1. node A is on and ping is fine
2. node A is disabled and ping is bad
3. node A is disabled and ping is good again

The output of

```
iw dev XXXXX station dump
```

would also be nice

Good question would also be whether you see this problem with BATMAN_IV.

---

Hi,

Attached is the originator tables you requested.

this also happens with BATMAN_IV

thanks!

---

The nodeA (which goes down) doesn't seem to be the best next hop for anything but itself and there is only a single interface involved. Just to be
sure, what is your build and runtime configuration for batman-adv? Do you see the packet loss with ipv4 and batctl ping? Or what kind of traffic are you using to detect the packet loss. Are you sure that you don't have additional traffic towards the removed node which causes airtime saturation due to the retries by the wifi hw/rate control? Did you do a capture on a wifi monitor interface and the mesh0 interface to detect where the traffic is routed and where it is dropped?

Did you check

```
iw dev mesh0 station dump
```

? 

Has somebody else a good idea for what to look for? Here are the logs but with mac address replaced with human readable names.

**start**

**nodeGW**

| Originator | last-seen (throughput) | Nexthop [outgoingIF]: | Potential nexthops ...
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>nodeC</td>
<td>0.120s (24.0) nodeC [mesh0]: nodeA (9.4) nodeB (6.3) nodeC (2.4)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeB</td>
<td>0.480s (24.0) nodeB [mesh0]: nodeA (8.8) nodeC (9.0) nodeB (2.4)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeA</td>
<td>0.360s (20.4) nodeA [mesh0]: nodeB (8.7) nodeC (9.6) nodeA (2.4)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**nodeA**

| Originator | last-seen (throughput) | Nexthop [outgoingIF]: | Potential nexthops ...
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>nodeC</td>
<td>0.470s (23.9) nodeC [mesh0]: nodeGW (15.0) nodeB (7.5) nodeC (2.3)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeB</td>
<td>0.910s (17.4) nodeB [mesh0]: nodeC (9.4) nodeGW (16.9) nodeB (1.7)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeGW</td>
<td>0.210s (17.4) nodeGW [mesh0]: nodeB (12.0) nodeC (12.0) nodeGW (1.7)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**nodeB**

| Originator | last-seen (throughput) | Nexthop [outgoingIF]: | Potential nexthops ...
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>nodeC</td>
<td>0.170s (17.9) nodeC [mesh0]: nodeGW (9.5) nodeB (17.9) nodeC (1.7)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeGW</td>
<td>0.840s (24.0) nodeGW [mesh0]: nodeA (9.2) nodeC (12.0) nodeGW (2.4)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeA</td>
<td>0.320s (17.3) nodeA [mesh0]: nodeC (9.7) nodeGW (11.7) nodeA (1.7)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**nodeC**

| Originator | last-seen (throughput) | Nexthop [outgoingIF]: | Potential nexthops ...
<table>
<thead>
<tr>
<th></th>
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<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>nodeB</td>
<td>0.360s (18.1) nodeB [mesh0]: nodeA (8.7) nodeGW (13.4) nodeB (1.8)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeGW</td>
<td>0.530s (23.9) nodeGW [mesh0]: nodeA (9.2) nodeB (12.0) nodeGW (2.3)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>nodeA</td>
<td>0.060s (22.6) nodeA [mesh0]: nodeB (8.6) nodeGW (9.5) nodeA (2.6)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**node A disabled - high packet loss**

**nodeGW**

| Originator | last-seen (throughput) | Nexthop [outgoingIF]: | Potential nexthops ...
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>nodeC</td>
<td>0.350s (27.3) nodeC [mesh0]: nodeA (11.8) nodeB (6.8) nodeC (2.7)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

02/19/2020
nodeB

This was the disconnected node.

nodeA disabled - ping good again

nodeGW

nodeA

Not connected.

nodeB
Sven Eckelmann wrote:

The nodeA (which goes down) doesn’t seem to be the best next hop for anything but itself and there is only a single interface involved. Just to be sure, what is your build and runtime configuration for batman-adv? Do you see the packet loss with ipv4 and batctl ping? Or what kind of traffic are you using to detect the packet loss. Are you sure that you don’t have additional traffic towards the removed node which causes airtime saturation due to the retries by the wifi hw/rate control? Did you do a capture on a wifi monitor interface and the mesh0 interface to detect where the traffic is routed and where it is dropped?

Did you check [...]?

Has somebody else a good idea for what to look for? Here are the logs but with mac address replaced with human readable names.

Hey, i work with Moshe on this problem i have some of the details that you requested . Can you explain what you mean by “build and runtime configuration for batman-adv” ?

Did you mean this :

```
root@OpenWrt:~# cat /etc/config/network

config interface 'loopback'
  option ifname 'lo'
  option proto 'static'
  option ipaddr '127.0.0.1'
  option netmask '255.0.0.0'

config globals 'globals'
  option ula_prefix 'fd35:991f:6257::/48'

config interface 'lan'
  option force_link '1'
  option type 'bridge'
  option proto 'static'
  option netmask '255.255.255.0'
  option ip6assign '60'
  option _orig_bridge 'true'
  option ifname 'bat0 eth0'
  option ipaddr '192.168.1.17'

config interface 'mesh'
  option mtu '1532'
  option proto 'batadv'
  option mesh 'bat0'
  option routing_algo 'BATMAN_V'

config interface 'bat'
```
option ifname 'bat0'
option proto 'static'
option mtu '1500'
option ipaddr '10.0.0.20'
option netmask '255.255.255.0'

root@OpenWrt:~# cat /etc/config/wireless
config wifi-device 'radio0'
  option type 'mac80211'
  option path 'platform/ar934x_wmac'
  option htmode 'HT20'
  option hwmode '11a'
  option txpower '22'
  option country 'IL'
  option channel '36'
config wifi-iface
  option device 'radio0'
  option ssid 'OpenWrt'
  option ifname 'mesh0'
  option network 'mesh'
  option mode 'ad hoc'
  option bssid '02:CA:FE:CA:CA:40'
  option mcast_rate '18000'
  option encryption 'none'

we tried to do pings from batctl and we are seeing the same thing as above (I am attaching files with ping results).

And bellow is the output of

iw dev mesh0 station dump

root@OpenWrt:~# iw dev mesh0 station dump
Station 44:d9:e7:5c:e1:f7 (on mesh0)  
inactive time: 0 ms
  rx bytes: 198449132
  rx packets: 447840
  tx bytes: 16424007
  tx packets: 98882
  tx retries: 6193
  tx failed: 1208
  signal: -35 [-36, -41] dBm
  signal avg: -36 [-37, -43] dBm
  tx bitrate: 144.4 MBit/s MCS 15 short GI
  rx bitrate: 144.4 MBit/s MCS 15 short GI
  expected throughput: 87.798Mbps
  authorized: yes
  authenticated: yes
  preamble: long
  WMM/WME: yes
  MFP: no
  TDLS peer: no
  connected time: 7893 seconds

Station 04:18:d6:f6:49:f4 (on mesh0)  
inactive time: 10 ms
  rx bytes: 88169529
  rx packets: 153829
  tx bytes: 1278035
  tx packets: 14428
  tx retries: 2281
  tx failed: 255
  signal: -39 [-40, -46] dBm
  signal avg: -40 [-41, -46] dBm
  tx bitrate: 144.4 MBit/s MCS 15 short GI
  rx bitrate: 130.0 MBit/s MCS 14 short GI
  expected throughput: 89.355Mbps

02/19/2020
authorized: yes
authenticated: yes
preamble: long
WMM/WME: yes
MFP: no
TDLS peer: no
connected time: 372 seconds

root@OpenWrt:~# iw dev mesh0 station dump
Station 04:18:d6:cc:93:9b (on mesh0)
  inactive time: 0 ms
  rx bytes: 56219995
  rx packets: 178963
  tx bytes: 58290787
  tx packets: 443390
  tx retries: 4080
  tx failed: 0
  signal: -40 [-48, -41] dBm
  signal avg: -41 [-49, -42] dBm
  tx bitrate: 144.4 MBit/s MCS 15 short GI
  rx bitrate: 144.4 MBit/s MCS 15 short GI
  expected throughput: 47.57Mbps
authorized: yes
authenticated: yes
preamble: long
WMM/WME: yes
MFP: no
TDLS peer: no
connected time: 399 seconds

Station 44:d9:e7:5c:e1:f7 (on mesh0)
  inactive time: 10 ms
  rx bytes: 52802022
  rx packets: 147025
  tx bytes: 416432
  tx packets: 1467
  tx retries: 67
  tx failed: 0
  signal: -27 [-29, -31] dBm
  signal avg: -27 [-30, -31] dBm
  tx bitrate: 144.4 MBit/s MCS 15 short GI
  rx bitrate: 144.4 MBit/s MCS 15 short GI
  expected throughput: 47.57Mbps
authorized: yes
authenticated: yes
preamble: long
WMM/WME: yes
MFP: no
TDLS peer: no
connected time: 339 seconds

root@OpenWrt:~# iw dev mesh0 station dump
Station 04:18:d6:cc:93:9b (on mesh0)
  inactive time: 0 ms
  rx bytes: 117922138
  rx packets: 365641
  tx bytes: 461079664
  tx packets: 322163
  tx retries: 19107
  tx failed: 0
  signal: -43 [-45, -47] dBm
  signal avg: -39 [-41, -43] dBm
  tx bitrate: 144.4 MBit/s MCS 15 short GI
  rx bitrate: 144.4 MBit/s MCS 15 short GI
  expected throughput: 80.108Mbps
authorized: yes
authenticated: yes
preamble: long
WMM/WME: yes
MFP: no
TDLS peer: no
connected time: 779 seconds

02/19/2020
Station 04:18:d6:f6:49:f4 (on mesh0)
inactive time: 10 ms
rx bytes: 11449063
rx packets: 315425
tx bytes: 964221
tx packets: 3338
tx retries: 79
tx failed: 0
signal: -26 [-36, -27] dBm
signal avg: -26 [-35, -26] dBm
tx bitrate: 130.0 MBit/s MCS 14 short GI
rx bitrate: 144.4 MBit/s MCS 15 short GI
expected throughput: 45.43Mbps
authorized: yes
authenticated: yes
preamble: long
WMM/WME: yes
MFP: no
TDLS peer: no
connected time: 779 seconds

#8 - 07/20/2017 07:25 PM - Sven Eckelmann

Hey, i work with Moshe on this problem i have some of the details that you requested . Can you explain what you mean by "build and runtime configuration for batman-adv" ?

I meant with "build configuration" the the options which you've enabled during build time like:

- CONFIG_BATMAN_ADV_DEBUG
- CONFIG_BATMAN_ADV_DEBUGFS
- CONFIG_BATMAN_ADV_BLA
- CONFIG_BATMAN_ADV_DAT
- CONFIG_BATMAN_ADV_NC
- CONFIG_BATMAN_ADV_MCAST
- CONFIG_BATMAN_ADV_BATMAN_V

The network and wireless options are interesting - but you've missed /etc/config/batman-adv and anything which you change manually during runtime.

The output of iw dev mesh0 station dump which you gave us is unfortunately meaningless at the moment. It is not known when you've taken it. And it doesn't look like you've taken it during each of the previously suggested stages (all connected, nodeA disabled and packet loss, nodeA disabled and good packet loss).

What about the other questions:

- Are you sure that you don't have additional traffic towards the removed node which causes airtime saturation due to the retries by the wifi hw/rate control?  * Did you do a capture on a wifi monitor interface and the mesh0 interface to detect where the traffic is routed and where it is dropped?

Right now it just looks like the latency increases by a lot when nodeA gets disabled. This could (but doesn't have to be) be related to some packets which gets retransmitted quite often by the wifi driver/hw when nodeA disappears (and therefore cannot ACK packets anymore). Would therefore be interesting to know whether this problem disappears when the wifi driver drops this station from its neighbor list. And it would of course be interesting what is actually be transmitted by the wifi device (hence the wifi monitor dumps).
**#9 - 07/23/2017 10:33 PM - Marek Lindner**

My 2 cents:

It might be interesting to configure the adhoc interface with IP addresses and repeat the same test on that interface. Since this will bypass batman-adv (which is not needed in this simple scenario) it would tell us whether this is a problem created by batman-adv.

Assuming the adhoc-ping-test does not show the same timeout behavior, you could also play with batctl ping / batctl traceroute. The layer2 ping / traceroute might tell us if this is a layer 2 or layer 3 issue and can also show route changes (if any).

---

**#10 - 07/25/2017 11:14 AM - david lichterov**

- File br-lan.monitor added

Sven Eckelmann wrote:

Hey, i work with Moshe on this problem i have some of the details that you requested.
Can you explain what you mean by “build and runtime configuration for batman-adv”?

I meant with "build configuration" the the options which you've enabled during build time like:

- CONFIG_BATMAN_ADV_DEBUG
- CONFIG_BATMAN_ADV_DEBUGFS
- CONFIG_BATMAN_ADV_BLA
- CONFIG_BATMAN_ADV_DAT
- CONFIG_BATMAN_ADV_NC
- CONFIG_BATMAN_ADV_MCAST
- CONFIG_BATMAN_ADV_BATMAN_V

Our config is:
CONFIG_PACKAGE_kmod-batman-adv=y
CONFIG_KMOD_BATMAN_ADV_DEBUG_LOG=y
CONFIG_KMOD_BATMAN_ADV_BLA=y
CONFIG_KMOD_BATMAN_ADV_DAT=y
CONFIG_KMOD_BATMAN_ADV_DEBUGFS=y
CONFIG_KMOD_BATMAN_ADV_MCAST=y
CONFIG_KMOD_BATMAN_ADV_NC=y
CONFIG_KMOD_BATMAN_ADV_BATMAN_V=y

The network and wireless options are interesting - but you've missed /etc/config/batman-adv and anything which you change manually during runtime.

root@OpenWrt:~# cat /etc/config/batman-adv
config mesh 'bat0'
option gw_mode 'server'

The output of iw dev mesh0 station dump which you gave us is unfortunately meaningless at the moment. It is not known when you've taken it. And it doesn't look like you've taken it during each of the previously suggested stages (all connected, nodeA disabled and packet loss, nodeA disabled and good packet loss)

What about the other questions:

- Are you sure that you don't have additional traffic towards the removed node which causes airtime saturation due to the retries by the wifi hw/rate control?
The dumps below should be without any additional traffic towards the removed node.

- Did you do a capture on a wifi monitor interface and the mesh0 interface to detect where the traffic is routed and where it is dropped?

I am adding the dumps of a capture on the wifi interface and mesh0 interface. We start the monitor when there are 3 nodes connected and a laptop that's connected with ethernet cable (not on the mesh) to the node that we monitor. After approximately 60 seconds we disconnect node (MAC 04:18:D6:F6:49:F4, IP 192.168.1.15). The capture was done on the interfaces of mesh=04:18:D6:CC:93:9B, br-lan=04:18:D6:CD:93:9B, ip=192.168.1.42.

#11 - 07/25/2017 11:17 AM - david lichterov
- File open-mesh.monitor.tar.bz2 added

Attaching the monitor files again.

#12 - 07/25/2017 11:38 AM - Sven Eckelmann

There is no monitor capture in the bz2.. Please refer to https://wireless.wiki.kernel.org/en/users/documentation/iw#modifying_monitor_interface_flags to see how to create a monitor interface. And please also create pcaps with "tcpdump -w/tmp/blabla.pcap ...."

The only thing which I saw in you captures is that there is traffic towards 04:18:d6:6:49:f4 (which is the one which is offline). Most of it are ELP messages. But you told us that it also happens with BATMAN_IV and ELP doesn't exist in BATMAN_IV. So these should not be the culprit.

Did you try the test from #341#note-9? You can configure an ip manually on mesh0 using using

```
node1 $ ifconfig mesh0 192.168.25.1
node2 $ ifconfig mesh0 192.168.25.2
node2 $ ping -c 20 192.168.25.1
```

#13 - 07/25/2017 02:39 PM - david lichterov
- File tests.tar.bz2 added

Sven Eckelmann wrote:

```
There is no monitor capture in the bz2.. Please refer to https://wireless.wiki.kernel.org/en/users/documentation/iw#modifying_monitor_interface_flags to see how to create a monitor interface. And please also create pcaps with "tcpdump -w/tmp/blabla.pcap ...."
```

Trying again... attaching the out put files.

The only thing which I saw in you captures is that there is traffic towards 04:18:d6:6:49:f4 (which is the one which is offline). Most of it are ELP
Did you try the test from #341#note-9? You can configure an ip manually on mesh0 using using

```
I tried here is the results of the ping :

root@OpenWrt:~# ping 192.168.25.3
PING 192.168.25.3 (192.168.25.3): 56 data bytes
64 bytes from 192.168.25.3: seq=0 ttl=64 time=1.581 ms
64 bytes from 192.168.25.3: seq=1 ttl=64 time=1.416 ms
64 bytes from 192.168.25.3: seq=2 ttl=64 time=1.407 ms
64 bytes from 192.168.25.3: seq=3 ttl=64 time=1.397 ms
64 bytes from 192.168.25.3: seq=4 ttl=64 time=1.413 ms
64 bytes from 192.168.25.3: seq=5 ttl=64 time=1.507 ms
64 bytes from 192.168.25.3: seq=6 ttl=64 time=1.440 ms
64 bytes from 192.168.25.3: seq=7 ttl=64 time=1.676 ms
64 bytes from 192.168.25.3: seq=8 ttl=64 time=2.269 ms
64 bytes from 192.168.25.3: seq=9 ttl=64 time=1.407 ms
64 bytes from 192.168.25.3: seq=10 ttl=64 time=1.823 ms
64 bytes from 192.168.25.3: seq=11 ttl=64 time=1.401 ms
64 bytes from 192.168.25.3: seq=12 ttl=64 time=1.399 ms
64 bytes from 192.168.25.3: seq=13 ttl=64 time=1.389 ms
64 bytes from 192.168.25.3: seq=14 ttl=64 time=1.426 ms
64 bytes from 192.168.25.3: seq=15 ttl=64 time=1.384 ms
64 bytes from 192.168.25.3: seq=16 ttl=64 time=1.385 ms
64 bytes from 192.168.25.3: seq=17 ttl=64 time=2.075 ms
64 bytes from 192.168.25.3: seq=18 ttl=64 time=1.394 ms
64 bytes from 192.168.25.3: seq=19 ttl=64 time=1.400 ms
64 bytes from 192.168.25.3: seq=20 ttl=64 time=1.375 ms
64 bytes from 192.168.25.3: seq=21 ttl=64 time=1.450 ms
64 bytes from 192.168.25.3: seq=22 ttl=64 time=1.358 ms
64 bytes from 192.168.25.3: seq=23 ttl=64 time=1.374 ms
64 bytes from 192.168.25.3: seq=24 ttl=64 time=1.373 ms
64 bytes from 192.168.25.3: seq=25 ttl=64 time=1.375 ms
64 bytes from 192.168.25.3: seq=26 ttl=64 time=1.375 ms
64 bytes from 192.168.25.3: seq=27 ttl=64 time=1.474 ms
64 bytes from 192.168.25.3: seq=28 ttl=64 time=1.370 ms
64 bytes from 192.168.25.3: seq=29 ttl=64 time=1.379 ms
64 bytes from 192.168.25.3: seq=30 ttl=64 time=1.375 ms
64 bytes from 192.168.25.3: seq=31 ttl=64 time=1.364 ms
64 bytes from 192.168.25.3: seq=32 ttl=64 time=1.374 ms
64 bytes from 192.168.25.3: seq=33 ttl=64 time=1.374 ms
64 bytes from 192.168.25.3: seq=34 ttl=64 time=1.388 ms
64 bytes from 192.168.25.3: seq=35 ttl=64 time=1.379 ms
64 bytes from 192.168.25.3: seq=36 ttl=64 time=1.344 ms
64 bytes from 192.168.25.3: seq=37 ttl=64 time=1.842 ms
64 bytes from 192.168.25.3: seq=38 ttl=64 time=1.507 ms
64 bytes from 192.168.25.3: seq=39 ttl=64 time=2.994 ms
64 bytes from 192.168.25.3: seq=40 ttl=64 time=1.398 ms
64 bytes from 192.168.25.3: seq=41 ttl=64 time=1.391 ms
64 bytes from 192.168.25.3: seq=42 ttl=64 time=1.710 ms
64 bytes from 192.168.25.3: seq=43 ttl=64 time=1.400 ms
64 bytes from 192.168.25.3: seq=44 ttl=64 time=1.391 ms
64 bytes from 192.168.25.3: seq=45 ttl=64 time=1.391 ms
64 bytes from 192.168.25.3: seq=46 ttl=64 time=116.681 ms
64 bytes from 192.168.25.3: seq=47 ttl=64 time=26.692 ms
64 bytes from 192.168.25.3: seq=48 ttl=64 time=57.789 ms
64 bytes from 192.168.25.3: seq=49 ttl=64 time=53.890 ms
64 bytes from 192.168.25.3: seq=50 ttl=64 time=224.817 ms
64 bytes from 192.168.25.3: seq=51 ttl=64 time=191.852 ms
64 bytes from 192.168.25.3: seq=52 ttl=64 time=31.281 ms
64 bytes from 192.168.25.3: seq=53 ttl=64 time=44.700 ms
64 bytes from 192.168.25.3: seq=54 ttl=64 time=157.240 ms
64 bytes from 192.168.25.3: seq=55 ttl=64 time=91.909 ms
64 bytes from 192.168.25.3: seq=56 ttl=64 time=9.933 ms
64 bytes from 192.168.25.3: seq=57 ttl=64 time=22.053 ms
64 bytes from 192.168.25.3: seq=58 ttl=64 time=43.157 ms
64 bytes from 192.168.25.3: seq=59 ttl=64 time=56.601 ms
64 bytes from 192.168.25.3: seq=60 ttl=64 time=154.643 ms
```

02/19/2020
it's seems not better then the tests that we did before.
it's seems not better then the tests that we did before.

i meant to say that it seems better.

One more thing. i did the monitor only on mesh0. those are the interfaces that we have:

root@OpenWrt:/tmp# ip link show
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN qlen 1
   link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel master br-lan state UP qlen 1000
   link/ether 04:18:d6:cd:93:9b brd ff:ff:ff:ff:ff:ff
4: br-lan: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP qlen 1000
   link/ether 04:18:d6:cd:93:9b brd ff:ff:ff:ff:ff:ff
5: mesh0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP qlen 1000
   link/ether 04:18:d6:cd:93:9b brd ff:ff:ff:ff:ff:ff
6: bat0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc mq master br-lan state UP qlen 1000
   link/ether 7e:1f:b4:f4:a5:cc brd ff:ff:ff:ff:ff:ff
7: fish0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc mq state UNKNOWN qlen 1000
   link/[803] 04:18:d6:cd:93:9b brd ff:ff:ff:ff:ff:ff

should i monitor any thing else?

Sven Eckelmann wrote:

Did you try the test from \[#341#note-9\]? You can configure an ip manually on mesh0 using using

[...]

Hey,
does the test from #341#note-9 and the results that we got suggests that the issue is not with batman?

#17 - 07/30/2017 09:11 AM - Sven Eckelmann
No, right now it still looks more like the queuing (fq codel + fair airtime?) and rate settings of your wifi stack/driver is to blame here.

And I told you about the monitor interface and dumps on it in #341#note-13 and #341#note-8. See #341#note-8 regarding you iw dev mesh0 station dump output. There are also other ideas in the ticket about things which can be tested to see whether batman-adv is to blame ("route changes", ...)

#18 - 07/30/2017 09:20 AM - Marek Lindner
Sven Eckelmann wrote:

No, right now it still looks more like the queuing (fq codel + fair airtime?) and rate settings of your wifi stack/driver is to blame here.

I agree with Sven. The latency values in that test run might not be as high as during previous runs but generally, deactivating an unrelated WiFi neighbor should not increase latency anywhere. If anything, it should reduce latency.

Assuming the latency is created by the WiFi layer (Wifi driver, analog noise, queues, etc) you will always see that latency in batman-adv too. You could also start poking in the WiFi layer. For instance, check the driver you're using. Is it an old version with bugs ? Is it bleeding edge ? Are all test devices using Atheros AR934X ?

#19 - 08/10/2017 08:31 AM - Sven Eckelmann
We heard about problems with the fair airtime implementation and appearing/disappearing clients (with and without batman-adv). So you could try to revert the changes from

- https://git.lede-project.org/?p=source.git;a=bl;f-package/kernel/mac80211/patches/320-ath9k-clean-up-and-fix-ath Tx count airtime.patch;h=a6a3bfa6d0be5c1541738ad3e5e2e779781e39
- https://git.lede-project.org/?p=source.git;a=bl;f-package/kernel/mac80211/patches/344-ath9k-Introduce-airtime-fairness-scheduling-between-airtime.patch;h=10c6573b8c1ff83196c19bdeee4b2eaf1ff6e8a

( or the upstream version https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git/commit/?id=63fefa050477b0974ab34f650e21a7cf3b62d96 )

You should get in contact with Toke Høiland-Jørgensen <toke@toke.dk> and linux-wireless@vger.kernel.org when this is the reason for your problems.

#20 - 08/13/2017 01:54 PM - david lichterov
Hey Sven,
Thank you for the pointers and help.
Before we reached out to Toke and linux-wireless@vger.kernel.org we wanted to redo the tests and make sure that we get the same results.
1. What we did last time was to ping through mesh0 interface as was suggested above. The test resulted in poor ping quality when one of the nodes was disconnected.
2. In the current test we configured an ad-hoc network on 3 nodes, With the configuration bellow:
```
root@OpenWrt:/# cat /etc/config/network

config interface 'loopback'
  option ifname 'lo'
  option proto 'static'
  option ipaddr '127.0.0.1'
  option netmask '255.0.0.0'

config globals 'globals'
  option ula_prefix 'fdf8:4b2c:88b1::/48'

config interface 'lan'
  option type 'bridge'
  option ifname 'eth0 wlan0'
  option proto 'static'
  option ipaddr '192.168.1.12'
  option netmask '255.255.255.0'
  option ip6assign '60'

root@OpenWrt:/# cat /etc/config/wireless

config wifi-device radio0
  option type mac80211
  option channel 36
  option hwmode 11a
  option path 'platform/ar934x_wmac'
  option htmode HT20

config wifi-iface
  option device radio0
  option network lan
  option mode adhoc
  option ssid OpenWrt
  option encryption none

root@OpenWrt:/#/ ifconfig

br-lan   Link encap:Ethernet  HWaddr 04:18:D6:F7:49:E3
        inet6 addr: fdf8:4b2c:88b1::1/60 Scope:Global
        UP BROADCAST MULTICAST  MTU:1500  Metric:1
        RX packets:0  errors:0  dropped:0  overruns:0  frame:0
        TX packets:0  errors:0  dropped:0  overruns:0  carrier:0
        collisions:0  txqueuelen:1000
        RX bytes:0  (0.0 B)  TX bytes:0  (0.0 B)

eth0     Link encap:Ethernet  HWaddr 04:18:D6:F7:49:E3
        inet addr:172.16.0.201  Bcast:172.16.255.255  Mask:255.255.0.0
        inet6 addr: fe80::618:d6ff:fe6f:49e3/64 Scope:Link
        UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
        RX packets:0  errors:0  dropped:0  overruns:0  frame:0
        TX packets:0  errors:0  dropped:0  overruns:0  carrier:0
        collisions:0  txqueuelen:1000
        RX bytes:0  (0.0 B)  TX bytes:864  (864.0 B)  Interrupt:4

lo       Link encap:Local Loopback
        inet addr:127.0.0.1  Mask:255.0.0.0
        inet6 addr: ::1/128 Scope:Host
        UP LOOPBACK RUNNING  MTU:65536  Metric:1
        RX packets:124  errors:0  dropped:0  overruns:0  frame:0
        TX packets:124  errors:0  dropped:0  overruns:0  carrier:0
        collisions:0  txqueuelen:1
        RX bytes:8544  (8.3 KiB)  TX bytes:8544  (8.3 KiB)

wlan0    Link encap:Ethernet  HWaddr 04:18:D6:F6:49:E3
        inet6 addr: fe80::618:d6ff:fe6f:49e3/64 Scope:Link
        UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
        RX packets:0  errors:0  dropped:0  overruns:0  frame:0
        TX packets:7  errors:0  dropped:0  overruns:0  carrier:0
        collisions:0  txqueuelen:1000
        RX bytes:0  (0.0 B)  TX bytes:864  (864.0 B)
```
The ping test was done from node A to node B and C, node C was disconnected. The result of that ping test:

```
root@OpenWrt:/#/ ping 172.16.0.202
PING 172.16.0.202 (172.16.0.202): 56 data bytes
64 bytes from 172.16.0.202: seq=0 ttl=64 time=1.502 ms
64 bytes from 172.16.0.202: seq=1 ttl=64 time=1.399 ms
64 bytes from 172.16.0.202: seq=2 ttl=64 time=1.398 ms
64 bytes from 172.16.0.202: seq=3 ttl=64 time=1.422 ms
64 bytes from 172.16.0.202: seq=4 ttl=64 time=1.402 ms
64 bytes from 172.16.0.202: seq=5 ttl=64 time=1.143 ms
64 bytes from 172.16.0.202: seq=6 ttl=64 time=1.777 ms
64 bytes from 172.16.0.202: seq=7 ttl=64 time=1.459 ms
64 bytes from 172.16.0.202: seq=8 ttl=64 time=1.411 ms
64 bytes from 172.16.0.202: seq=9 ttl=64 time=1.421 ms
64 bytes from 172.16.0.202: seq=10 ttl=64 time=1.407 ms
64 bytes from 172.16.0.202: seq=11 ttl=64 time=1.399 ms
64 bytes from 172.16.0.202: seq=12 ttl=64 time=1.458 ms
64 bytes from 172.16.0.202: seq=13 ttl=64 time=1.407 ms
64 bytes from 172.16.0.202: seq=14 ttl=64 time=1.397 ms
64 bytes from 172.16.0.202: seq=15 ttl=64 time=1.392 ms
64 bytes from 172.16.0.202: seq=16 ttl=64 time=1.636 ms
64 bytes from 172.16.0.202: seq=17 ttl=64 time=1.428 ms
64 bytes from 172.16.0.202: seq=18 ttl=64 time=1.381 ms
64 bytes from 172.16.0.202: seq=19 ttl=64 time=1.406 ms
64 bytes from 172.16.0.202: seq=20 ttl=64 time=1.400 ms
64 bytes from 172.16.0.202: seq=21 ttl=64 time=1.403 ms
64 bytes from 172.16.0.202: seq=22 ttl=64 time=7.701 ms
64 bytes from 172.16.0.202: seq=23 ttl=64 time=1.417 ms
64 bytes from 172.16.0.202: seq=24 ttl=64 time=1.413 ms
64 bytes from 172.16.0.202: seq=25 ttl=64 time=1.407 ms
64 bytes from 172.16.0.202: seq=26 ttl=64 time=1.396 ms
64 bytes from 172.16.0.202: seq=27 ttl=64 time=5.830 ms
64 bytes from 172.16.0.202: seq=28 ttl=64 time=1.395 ms
64 bytes from 172.16.0.202: seq=29 ttl=64 time=1.397 ms
64 bytes from 172.16.0.202: seq=30 ttl=64 time=1.401 ms
64 bytes from 172.16.0.202: seq=31 ttl=64 time=6.423 ms
64 bytes from 172.16.0.202: seq=32 ttl=64 time=1.434 ms
64 bytes from 172.16.0.202: seq=33 ttl=64 time=1.406 ms
64 bytes from 172.16.0.202: seq=34 ttl=64 time=1.396 ms
64 bytes from 172.16.0.202: seq=35 ttl=64 time=1.408 ms
64 bytes from 172.16.0.202: seq=36 ttl=64 time=1.424 ms
64 bytes from 172.16.0.202: seq=37 ttl=64 time=1.456 ms
64 bytes from 172.16.0.202: seq=38 ttl=64 time=8.808 ms
64 bytes from 172.16.0.202: seq=39 ttl=64 time=1.409 ms
64 bytes from 172.16.0.202: seq=40 ttl=64 time=1.520 ms
64 bytes from 172.16.0.202: seq=41 ttl=64 time=1.458 ms
64 bytes from 172.16.0.202: seq=42 ttl=64 time=1.450 ms
64 bytes from 172.16.0.202: seq=43 ttl=64 time=1.393 ms
64 bytes from 172.16.0.202: seq=44 ttl=64 time=1.765 ms
64 bytes from 172.16.0.202: seq=45 ttl=64 time=1.436 ms
64 bytes from 172.16.0.202: seq=46 ttl=64 time=1.406 ms
64 bytes from 172.16.0.202: seq=47 ttl=64 time=1.408 ms
64 bytes from 172.16.0.202: seq=48 ttl=64 time=5.378 ms
64 bytes from 172.16.0.202: seq=49 ttl=64 time=1.416 ms
64 bytes from 172.16.0.202: seq=50 ttl=64 time=1.476 ms
64 bytes from 172.16.0.202: seq=51 ttl=64 time=1.403 ms
64 bytes from 172.16.0.202: seq=52 ttl=64 time=1.403 ms
64 bytes from 172.16.0.202: seq=53 ttl=64 time=1.464 ms
64 bytes from 172.16.0.202: seq=54 ttl=64 time=1.407 ms
64 bytes from 172.16.0.202: seq=55 ttl=64 time=1.412 ms
64 bytes from 172.16.0.202: seq=56 ttl=64 time=1.416 ms
64 bytes from 172.16.0.202: seq=57 ttl=64 time=2.249 ms
64 bytes from 172.16.0.202: seq=58 ttl=64 time=1.408 ms
64 bytes from 172.16.0.202: seq=59 ttl=64 time=1.407 ms
64 bytes from 172.16.0.202: seq=60 ttl=64 time=1.405 ms
64 bytes from 172.16.0.202: seq=61 ttl=64 time=1.422 ms
64 bytes from 172.16.0.202: seq=62 ttl=64 time=1.406 ms
64 bytes from 172.16.0.202: seq=63 ttl=64 time=1.433 ms
64 bytes from 172.16.0.202: seq=64 ttl=64 time=1.398 ms
64 bytes from 172.16.0.202: seq=65 ttl=64 time=1.400 ms
64 bytes from 172.16.0.202: seq=66 ttl=64 time=1.404 ms
64 bytes from 172.16.0.202: seq=67 ttl=64 time=1.430 ms
64 bytes from 172.16.0.202: seq=68 ttl=64 time=1.426 ms
64 bytes from 172.16.0.202: seq=69 ttl=64 time=1.407 ms
64 bytes from 172.16.0.202: seq=70 ttl=64 time=3.037 ms
```
As you can see the issue did not reoccur in this setup.

3. With Batman setup we also did arping test, the results dont show any delay while disconnecting one of the nodes:

```
root@OpenWrt:/# arping -I br-lan 192.168.1.12
ARPING 192.168.1.12 from 192.168.1.13 br-lan
Unicast reply from 192.168.1.12 [80:2A:A8:B9:3E:14] 0.737ms
```

4. We tested the same batman setup on rpi with Debian installed and didn't see any of the issues mentioned above.

How can we further investigate the issue ?

Thanks !
Sorry, but I will not provide any help here anymore because you do everything - but not what I've asked for.

Hi Sven,

Sorry, we forgot to mention that as we use OpenWrt, we don't have the fair airtime implementation in our code at all.

so there is nothing to revert.

Hi Marek,

Sadly, the issue is not gone.

Let me sum up what we know so far:

1. Using BATMAN on Rocketm5 with OpenWrt:
   - PING quality is bad after node disconnection (as mentioned in the initial post).
   - ARPING quality is good after node disconnection.
   - PING via mash0 as in post #12 quality is good after node disconnection.
2. Using ADHOC connections on Rocketm5 with OpenWrt:
   - PING+ARPING quality is good after node disconnection.
3. Using BATMAN on RPI3 with Debian:
   - PING+ARPING quality is good after node disconnection.

We still see the issue on BATMAN + OpenWrt.

You're basically telling us everything works as it should and ask us why it works? I hope you understand the irony? :-)

From an engineering perspective I'd say: If the problem disappeared something changed in your setup. What that something is we obviously don't know. We only have the information you provided. Could be anything from the OpenWrt toolchain, driver versions, etc up to the WiFi environment.

Assuming the issue is gone, why don't you go ahead with whatever you set out to do before you opened this ticket? In case the problem shows up again, you can always re-open the ticket or create a new one or visit our IRC channel. It is really hard to make suggestions remotely what to do to trigger some problem only you have seen.
Thanks for the summary.

Let me sum up what we know so far:

1. Using BATMAN on Rocketm5 with OpenWrt:
   - PING quality is bad after node disconnection (as mentioned in the initial post).
   - ARPING quality is good after node disconnection.
   - PING via mash0 as in post #12 quality is good after node disconnection.

Can you also help me understand how you come to the 'quality is good' conclusion for the pure adhoc mode test? Doesn't ticket update 13 show the latency go up on disconnect?

1. Using ADHOC connections on Rocketm5 with OpenWrt:
   - PING+ARPING quality is good after node disconnection

Is this test case different from the previous 'good' or the same? Mesh0 simply is pure adhoc mode, right?

1. Using BATMAN on RPi3 with Debian:
   - PING+ARPING quality is good after node disconnection.

Is the batman-adv version in all test scenarios the same?

Thanks for the summary.

Let me sum up what we know so far:

1. Using BATMAN on Rocketm5 with OpenWrt:
   - PING quality is bad after node disconnection (as mentioned in the initial post).
   - ARPING quality is good after node disconnection.
   - PING via mash0 as in post #12 quality is good after node disconnection.

02/19/2020
Can you also help me understand how you come to the 'quality is good' conclusion for the pure adhoc mode test? Doesn't ticket update 13 show the latency go up on disconnect?

you are right, I got confused. the ping test results in that case were not good.

1. Using ADHOC connections on Rocketm5 with OpenWrt:
   ○ PING+ARPING quality is good after node disconnection

Is this test case different from the previous 'good' or the same? Mesh0 simply is pure adhoc mode, right?

The results were good please see post 20. I don't know if Mesh0 is simply adhoc mode. just followed Sven's orders on ticket 12.

1. Using BATMAN on RPI3 with Debian:
   ○ PING+ARPING quality is good after node disconnection.

Is the batman-adv version in all test scenarios the same?

yes.

#27 - 08/13/2017 05:52 PM - Marek Lindner

Moshe Hoori wrote:
Is this test case different from the previous 'good' or the same? Mesh0 simply is pure adhoc mode, right?

The results were good please see post 20.

To be honest, ticket update 20 confuses me because I don't understand which output is linked to what test and what is different from the expected. At first read, I thought all quoted text (config & tests) were coming from Openwrt and show no issue. In the end, the update states also no issue with Debian. Hence my conclusion in update 23: Everything is good? In the following update you state that Openwrt still does not work...

I don't know if Mesh0 is simply adhoc mode.

The second quote part of update 20 shows it: wifi-iface => radio0, mode => adhoc. The interface name can be chosen, it is the mode that matters.

Let me try to summarize what I understand so far while (partially) ignoring update 20 for now due to confusion on my end:

- Debian on RPI with or without batman-adv does not exhibit any spikes in latency when a nearby WiFi node is disabled.
- Openwrt with or without batman-adv exhibits spikes in latency when a nearby WiFi node is disabled.

The same batman-adv versions were deployed in all tests.

Please correct me if I got it wrong.

Based on the above, wouldn't it be safe to assume the problem lies somewhere in Openwrt (WiFi or Kernel or ...) ? There still might be a problem with batman-adv but until the underlying latency spikes haven't been resolved, it makes little sense to poke in batman-adv. Because batman-adv relies on the WiFi layer for the actual packet transmission we can not tackle a problem in batman-adv while the WiFi layer is misbehaving.

#28 - 08/13/2017 06:14 PM - Moshe Hoori
Marek Lindner wrote:

Moshe Hoori wrote:

Is this test case different from the previous 'good' or the same? Mesh0 simply is pure adhoc mode, right?
The results were good please see post 20.

To be honest, ticket update 20 confuses me because I don't understand which output is linked to what test and what is different from the expected. At first read, I thought all quoted text (config & tests) were coming from Openwrt and show no issue. In the end, the update states also no issue with Debian. Hence my conclusion in update 23: Everything is good? In the following update you state that Openwrt still does not work.

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Let me try to summarize what I understand so far while (partially) ignoring update 20 for now due to confusion on my end:

- Debian on RPI with or without batman-adv does not exhibit any spikes in latency when a nearby WiFi node is disabled.

that’s right

- Openwrt with or without batman-adv exhibits spikes in latency when a nearby WiFi node is disabled.

using batman-adv, pinging as in ticket 12 results bad ping quality (this is what I referred to as pinging mesh0). without batman-adv, using adhoc network configuration, results good ping quality.

The same batman-adv versions were deployed in all tests.

Please correct me if I got it wrong.

Based on the above, wouldn’t it be safe to assume the problem lies somewhere in Openwrt (Wifi or Kernel or ...) ? There still might be a problem with batman-adv but until the underlying latency spikes haven't been resolved, it makes little sense to poke in batman-adv. Because batman-adv relies on the WiFi layer for the actual packet transmission we can not tackle a problem in batman-adv while the WiFi layer is misbehaving.
Moshe Hoori wrote:

using batman-adv, pinging as in ticket 12 results bad ping quality (this is what I referred to as pinging mesh0). Without batman-adv, using adhoc network configuration, results good ping quality.

Sorry, there seems to be some misconception here. Pinging as described in ticket update 12 is without batman-adv. Ticket 12 even references my suggestion to test the pure WiFi layer without batman-adv which I suggested in ticket update 9. Ticket update 13 then shows the test results of pure WiFi without batman-adv and depicts a spike in latency. No?

Moshe Hoori wrote:

Hi Marek,
sorry for being unclear about that.

1. what we did in the test from post 12, is testing while BATMAN-ADV is installed, and bat0 is up.
2. what we did in the test from post 20, is testing while BATMAN-ADV is not installed at all.

today we tested (1) again. and it seems the the issue reoccurs only if bat0 interface is up.

Moshe Hoori wrote:

Hi Marek,
sorry for being unclear about that.

1. what we did in the test from post 12, is testing while BATMAN-ADV is installed, and bat0 is up.
2. what we did in the test from post 20, is testing while BATMAN-ADV is not installed at all.

today we tested (1) again. and it seems the the issue reoccurs only if bat0 interface is up.

Sorry, I don't want to continue this discussion here. The information you provide appears contradicting and unclear which makes it hard to help you. Just now, you throw in another aspect that wasn't discussed before: What is installed and what is not.

I recommend you either join our IRC channel for a more real-time discussion with questions & answers or you provide a comprehensive overview about what is working and what is not. Right now I can't tell.
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